



GOVERNMENT OF INDIA MINISTRY OF SKILL DEVELOPMENT & ENTREPRENEURSHIP DIRECTORATE GENERAL OF TRAINING

COMPETENCY BASED CURRICULUM

FASHION DESIGN & TECHNOLOGY

(Duration: One Year)

CRAFTSMEN TRAINING SCHEME (CTS) NSQF LEVEL- 4



SECTOR – TEXTILES AND APPAREL









FASHION DESIGN & TECHNOLOGY

(Non-Engineering Trade)

(Revised in 2018)

CRAFTSMEN TRAINING SCHEME (CTS)

NSQF LEVEL - 4

Developed By

Ministry of Skill Development and Entrepreneurship

Directorate General of Training

CENTRAL STAFF TRAINING AND RESEARCH INSTITUTE

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S No.	Topics	Page No.
1.	Course Information	1
2.	Training System	2-5
3.	Job Role	6
4.	General Information	7-8
5.	NSQF Level Compliance	9
6.	Learning/ Assessable Outcome	10-11
7.	Learning Outcome with Assessment Criteria	12-15
8.	Syllabus	16-24
9.	Syllabus Core Skill - Employability Skill	25-28
10.	Annexure I - List of Trade Tools & Equipment	29-31
	List of Tools & Equipment for Employability Skill	32
11.	Annexure II - Format for Internal Assessment	33

1. COURSE INFORMATION

During the one-year duration of "Fashion Design & Technology" trade a candidate is trained on Professional Skill, Professional Knowledge and Employability Skill. In this trade we don't just teach Interior Design, we encourage each and every student to access and nurture their own natural sense of flair and creativity. We also help them to know that how can they create new ideas, thoughts and also to execute them in real form. In addition to this a candidate is entrusted to undertake project work, extracurricular activities and on job training to build up confidence. The broad components covered related to the trade are categorized in two semester of six months duration each. The semester wise course coverage is categorized as below:-

1st Semester – The broad professional skills covered as part of the skill training start with familiarization and identification of tools & sewing machine, sketches female croquie and design using elements and principle of design in terms of dress. The trainees learn to draw texture and perform fabric rendering. Also develop motifs for various traditional embroideries and perform machine stitches to make different parts as per design. The content also covers different fabrics, designing through Corel draw and working on special effects are also part of the professional components in this part.

2nd Semester – In this semester, the professional skill starts sketching different elements of garment. Develop different views of male & female croquie and develop designer wears based on draping techniques. Ensure quality and gets ideas about fashion merchandising and career prospect in the field. Finally, the trainees dare imparted skills on designing fashion accessories as per latest trend.

The trainee also undergoes two weeks project work at the end of each semester which gives them more practical exposure and helps to build up confidence level.



2.1 GENERAL

Directorate General of Training (DGT) under Ministry of Skill Development & Entrepreneurship offers range of vocational training courses catering to the need of different sectors of Labour market. The vocational training programmes are running under aegis of National Council of Vocational Training (NCVT). Craftsman Training Scheme (CTS) and Apprenticeship Training Scheme (ATS) are two pioneer programmes under NCVT for propagating vocational training.

Fashion Design & Technology trade under CTS is one of the popular courses delivered nationwide through a network of ITIs. The course is of one-year (02 semester) duration. It mainly consists of Domain area and Core area. In the Domain area (Trade Theory & Practical) impart professional skills and knowledge, while the core area (Employability Skill) imparts requisite core skills, knowledge, and life skills. After passing out the training program, the trainee is awarded National Trade Certificate (NTC) by NCVT which is recognized worldwide.

Broadly candidates need to demonstrate that they are able to:

- Read & interpret technical parameters/documentation, plan work, identify necessary materials and tools;
- Perform task with due consideration to safety rules, accident prevention regulations and environmental protection stipulations;
- Apply professional knowledge, core skills & employability skills while performing the
 job.
- Check the task/assembly as per drawing for functioning, identify and rectify errors in task/assembly.
- Document the technical parameters related to the task undertaken.

2.2 CARRIER PROGRESSION PATHWAYS:

- Can join Apprenticeship programme in different types of industries leading to National Apprenticeship certificate (NAC).
- Can join Crafts Instructor Training Scheme (CITS) in the trade for becoming instructor in ITIs.



2.3 COURSE STRUCTURE:

Table below depicts the distribution of training hours across various course elements during a period of one-year (02 semesters): -

S. No.	Course Element	Notional Training Hours
1	Professional Skill (Trade Practical)	1320
2	Professional Knowledge (Trade Theory)	264
3	Employability Skills	110
4	Library & Extracurricular activities	66
5	Project work	160
6	Revision & Examination	160
	Total	2080

2.4 ASSESSMENT & CERTIFICATION

The trainee will be tested for his skill, knowledge and attitude during the period of the course and at the end of the training program as notified by the Government of India (GoI) from time to time. The employability skills will be tested in the first two semesters itself.

- a) The **Internal Assessment** during the period of training will be done by **Formative Assessment Method** by testing for assessment criteria listed against learning outcomes. The training institute has to maintain an individual trainee portfolio as detailed in assessment guideline. The marks of internal assessment will be as per the template (Annexure II).
- b) The final assessment will be in the form of summative assessment method. The All India Trade Test for awarding NTC will be conducted by NCVT at the end of each semester as per the guideline of Government of India. The pattern and marking structure is being notified by Govt. of India from time to time. The learning outcome and assessment criteria will be the basis for setting question papers for final assessment. The examiner during final examination will also check the individual trainee's profile as detailed in assessment guideline before giving marks for practical examination.

2.4.1 PASS REGULATION

The minimum pass percentage for practical is 60% & minimum pass percentage of theory subjects is 40%. For the purposes of determining the overall result, 50% weightage is applied to the result of each semester examination.

2.4.2 ASSESSMENT GUIDELINE

Appropriate arrangements should be made to ensure that there will be no artificial barriers to assessment. The nature of special needs should be taken into account while undertaking the assessment. Due consideration should be given while assessing for teamwork,

avoidance/reduction of scrap/wastage and disposal of scrap/waste as per procedure, behavioral attitude, sensitivity to the environment and regularity in training. The sensitivity towards OSHE and self-learning attitude are to be considered while assessing competency.

Assessment will be evidence based comprising the following:

- Job carried out in labs/workshop
- Record book/ daily diary
- Answer sheet of assessment
- Viva-voce
- Progress chart
- Attendance and punctuality
- Assignment
- Project work

Evidences of internal assessments are to be preserved until forthcoming semester examination for audit and verification by examining body. The following marking pattern to be adopted while assessing:

Performance Level	Evidence			
(a) Weightage in the range of 60%-75% to be allotted during assessment				
For performance in this grade, the candidate should produce work which demonstrates attainment of an acceptable standard of craftsmanship with occasional guidance, and due regard for safety procedures and practices (b) Weightage in the range of 75%-90% to	 Demonstration of good skill in the use of hand tools, machine tools and workshop equipment. Below 70% tolerance dimension achieved while undertaking different work with those demanded by the component/job. A fairly good level of neatness and consistency in the finish. Occasional support in completing the project/job. 			
For this grade, a candidate should produce work which demonstrates attainment of a reasonable standard of craftsmanship, with little guidance, and regard for safety procedures and practices	 Good skill levels in the use of hand tools, machine tools and workshop equipment. 70-80% tolerance dimension achieved while undertaking different work with those demanded by the component/job. A good level of neatness and consistency in the finish. Little support in completing the project/job. 			
(c) Weightage in the range of more than 90% to be allotted during assessment				
For performance in this grade, the candidate, with minimal or no support in	High skill levels in the use of hand tools, machine tools and workshop equipment.			

organization and execution and with due regard for safety procedures and practices, has produced work which demonstrates attainment of a high standard of craftsmanship.

- Above 80% tolerance dimension achieved while undertaking different work with those demanded by the component/job.
- A high level of neatness and consistency in the finish.
- Minimal or no support in completing the project.





Brief description of Job roles:

Designer; Pattern Maker (Garments) develops, designs and makes pattern for new styles of men's, women's and children's garments. Studies existing styles, develops new ideas and draws out full scale drawing of garments on paper. Marks and cuts out paper patterns of different parts of garments. Gets cloth cut according to paper patterns and gets sample garment stitched as required. Tries garment on model and makes changes in pattern, if necessary. May make specifications and supervise production.

Reference NCO- 2015: 7532.0100



4. GENERAL INFORMATION

Name of the Trade	FASHION DESIGN & TECHNOLOGY		
NCO - 2015	7532.0100		
NSQF Level	Level – 4		
Duration of Craftsmen Training	One year (Two semesters each of six months duration).		
Entry Qualification	Passed 10 th class examination under 10+2 System of education		
Unit Strength (No. Of Student)	16		
Space Norms	64 sq. m.		
Power Norms	5 KW		
Instructors Qualification	for		
1. Fashion Design & Technology Trade	Degree (4 yrs duration) in fashion Designing/Technology From Recognized university with one year Experience in the relevant field OR Degree (3 yrs duration) in fashion Designing/Technology from Recognized university with TWO year Experience in the relevant field		
OR Three year Diploma in fashion Designing/Technology/C (AICTE) with Two Years Experience OR NTC/NAC in Fashion design & technology (earlier nam "fashion technology" with three years post qualification in the relevant field.			
कोशल	Desirable: - Preference will be given to a candidate with CIC (Craft Instructor Certificate) in Fashion Design & Technology trade. Out of two Instructors required for the unit of 2(1+1), one must have Degree/Diploma and other must have NTC/NAC qualifications.		
2. Employability Skill	MBA OR BBA with two years experience OR Graduate in Sociology/ Social Welfare/ Economics with Two years experience OR Graduate/ Diploma with Two years experience and trained in Employability Skills from DGET institutes. AND Must have studied English/ Communication Skills and Basic		
	Computer Application at 12th / Diploma level and above. OR		



	Existing Social Studies Instructors duly trained in Employability Skills from DGT institutes
List of Tools and Equipment	As per Annexure – I

Distribution of training on Hourly basis: (Indicative only)

Total Hours /week	Trade Practical	Trade Theory	Employability Skills	Extra- curricular Activity
40 Hours	30 Hours	6 Hours	2 Hours	2 Hours



5. NSQF LEVEL COMPLIANCE

NSQF level for Fashion Design & Technology trade under CTS: Level 4

As per notification issued by Govt. of India dated- 27.12.2013 on National Skill Qualification Framework total 10 (Ten) Levels are defined.

Each level of the NSQF is associated with a set of descriptors made up of five outcome statements, which describe in general terms, the minimum knowledge, skills and attributes that a learner needs to acquire in order to be certified for that level.

Each level of the NSQF is described by a statement of learning outcomes in five domains, known as level descriptors. These five domains are:

- a. Process
- b. Professional knowledge
- c. Professional skill
- d. Core skill
- e. Responsibility

The Broad Learning outcome of **Fashion Design & Technology** trade under CTS mostly matches with the Level descriptor at Level- 4.

The NSQF level-4 descriptor is given below:

Level	Process Required	Professional Knowledge	Professional Skill	Core Skill	Responsibility
Level 4	work in familiar, predictable, routine, situation of clear choice	factual knowledge of field of knowledge or study	demonstrate practical skill, routine and repetitive in narrow range of application, using appropriate rule and tool, using quality	basic Arithmetic and algebraic principles, basic understanding of social political	Responsibility for own work and learning.
			concepts	and natural environment	



6. LEARNING/ ASSESSABLE OUTCOME

Learning outcomes are a reflection of total competencies of a trainee and assessment will be carried out as per the assessment criteria.

6.1 GENERIC LEARNING OUTCOME

- 1. Recognize & comply safe working practices, environment regulation and housekeeping.
- 2. Explain the concept in productivity, quality tools, and labour welfare legislation and apply such in day to day work to improve productivity & quality.
- 3. Explain energy conservation, global warming and pollution and contribute in day to day work by optimally using available resources.
- 4. Explain personnel finance, entrepreneurship and manage/organize related task in day to day work for personal & societal growth.
- 5. Plan and execute the work related to the occupation.

6.2 SPECIFIC LEARNING OUTCOME

Semester - I

- 6. Understand and Illustrate importance of Fashion designing.
- 7. Sketch fashion croqui of female and design garments with the help of elements using principles of design and colour scheme.
- 8. Drape, illustrate Fabric rendering and drawing texture.
- 9. Apply surface ornamentation with embroidery, dying, printing.
- 10. Perform basic Stitches, Seams and Edge finishes with operation of Sewing machine.
- 11. Identify different Fibres and Fabrics along with Weaves and Knits.
- 12. Create and Design Garments and Accessories in Corel Draw using tools and commands.
- 13. Create Bodice Block Set & Patterns and construct samples of Design Details.

Semester - II

- 14. Apply garment details in fashion illustration.
- 15. Illustrate Male and Female wear on Croquie and develop designer Wears based on draping Technique/ sketches as per fashion & style.
- 16. Analyse human anatomy with Eight Head theory and different types of body contour.



- 17. Ensure the Quality of production.
- 18. Analyse fashion merchandising, fashion scope and Career Prospect.
- 19. Free Hand designing of Fashion accessories as per latest trend.





7. LEARNING OUTCOME WITH ASSESSMENT CRITERIA

GENERIC LEARNING/ ASSESSABLE OUTCOME			
LEARNING/ ASSESSABLE OUTCOME	ASSESSMENT CRITERIA		
1. Recognize & comply safe working practices, environment regulation and housekeeping.	 Follow and maintain procedures to achieve a safe working environment in line with occupational health and safety regulations and requirements. Recognize and report all unsafe situations according to site policy. Identify and take necessary precautions on fire and safety hazards and report according to site policy and procedures. Identify, handle and store / dispose off dangerous/unsalvageable goods and substances according to site policy and procedures following safety regulations and requirements. Identify and observe site policies and procedures in regard to illness or accident. Identify safety alarms accurately. Report supervisor/ Competent of authority in the event of accident or sickness of any staff and record accident details correctly according to site accident/injury procedures. Identify and observe site evacuation procedures according to site policy. Identify and observe site evacuation procedures according to site policy. Identify Personal Productive Equipment (PPE) and use the same as per related working environment. Identify basic first aid and use them under different circumstances. Identify different fire extinguisher and use the same as per requirement. Identify environmental pollution & contribute to avoidance of same. Take opportunities to use energy and materials in an environmentally friendly manner Recognize different components of 5S and apply the same in the working environment. 		
2. Explain the concept in productivity, quality tools, and	2.1 Explain the concept of productivity and quality tools and apply during execution of job.		



labour welfare legislation and apply such in day to day work to improve productivity & quality.	 2.2 Understand the basic concept of labour welfare legislation and adhere to responsibilities and remain sensitive towards such laws. 2.3 Knows benefits guaranteed under various acts
3. Explain energy conservation, global warming and pollution and contribute in day to day work by optimally using available resources.	 3.1 Explain the concept of energy conservation, global warming, pollution and utilize the available recourses optimally & remain sensitive to avoid environment pollution. 3.2 Dispose waste following standard procedure.
4. Explain personnel finance, entrepreneurship and manage/organize related task in day to day work for personal & societal growth.	 4. 1. Explain personnel finance and entrepreneurship. 4. 2. Explain role of Various Schemes and Institutes for self-employment i.e. DIC, SIDA, SISI, NSIC, SIDO, Idea for financing/ non financing support agencies to familiarizes with the Policies /Programmes & procedure & the available scheme. 4. 3. Prepare Project report to become an entrepreneur for submission to financial institutions.
5. Plan and execute the work related to the occupation.	 5. 1. Use documents, drawings and recognize hazards in the work site. 5. 2. Plan workplace / assembly location with due consideration to operational stipulation 5. 3. Communicate effectively with others and plan project tasks 5. 4. Execute the task effectively.

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SPECIFIC LEARNING/ ASSESSABLE OUTCOME			
LEARNING/ ASSESSABLE OUTCOME	ASSESSMENT CRITERIA		
	Semester-I		
6. Understand and Illustrate importance of Fashion designing.	 6. 1. Appraise the importance of Fashion Designing in socio economic point of view. 6. 2. Identify the requirement of designing to modernize and also link it with our past eras with change of habit and use. 6. 3. Compare and relate Fashion Designing with other industries. 6. 4. Functional and operational knowledge of tools equipments and drawing materials and its operations. 		
7. Sketch fashion croqui of female	7.1 Create a fashion Stick and Block Figure (10.5 & 12.5		
and design garments with the help of elements using principles of design and colour scheme. 8. Drape, illustrate Fabric rendering and drawing texture.	heads). 7.2 Drape the designer wear on Female Croqui and show Optical illusions. 7.3 Recognize the elements and principle of designing in Fashion Designing. 7.4 Recognize and apply colour sets (Warm & Cool) in designing. 7.5 Draw Geometrical, Abstract and Realistic shapes & forms. 7.6 Apply different techniques of free hand sketches to create designs. 8.1 Demonstrate basic Drape on Dress-form. 8.2 Illustrate Rendering of different fabric and prints.		
	8.3 Develop sketch of draped design with texture and rendering.		
9. Apply surface ornamentation with embroidery, dying, printing.	 9.1 Appraise different types of surface ornamentation. 9.2 Demonstrate different techniques of Tying & Dyeing on different fabrics. 9.3 Execute Traditional and Modern Embroidery. 		
10. Perform basic Stitches, Seams and Edge finishes with operation of Sewing machine.	 10. 1. Appraise and apply different types of Stitches, Seams and Edge finishes. 10. 2. Prepare Samples of Variations of Stitches, Seams and Edge Finishing. 		
11. Identify different Fibres and	 11.1 Identify different kind of Fabrics and it's composition. 11.2 Distinguish & draw the different types of Weaving. 		

Fabrics along with Weaves and Knits.	11.3	Make Sample of variations of Weaves and Knits.
12. Create and Design Garments and Accessories in Corel Draw using tools and commands.		Demonstrate and apply different types of commands and tools. Illustrate and Draw Garment and Accessories design with the help of Corel Draw.
	101	
13. Create Bodice Block Set & Patterns and construct samples of Design Details.	13.1 13.2 13.3	Create Bodice, Sleeve, Collar and Skirt Block. Draft, create patterns and make samples of variations of Sleeves and Collars. Construct the Samples of Design Details like Elements
		of adding fullness/ shapes, Pockets, Plackets, Facing,
		Binding.
	<u> </u>	emester-II
14. Apply garment details in fashion illustration.	14.1	Appraise and illustrate the garment details like neck lines, collars, sleeves, gathers, bow & tie, style lines etc.
15. Illustrate Male and Female wear on Croquie and develop designer		Drape the Design on Dress-Form and Develop different Patterns.
Wears based on draping	15.2	Cut and Stitch different Ladies Wear.
Technique/ sketches as per fashion & style.	15.3	Demonstrate variations of Drapes for Basic Bodice, Long dresses and skirts
	15.4	Develop the sketch of draped designs.
16. Analyse human anatomy with	16.1	Sketch Human body based on 8 Head Theory.
Eight head theory and different types of body contour.	16.2	Distinguish types of human figure.
, , , , , , , , , , , , , , , , , , ,		
17. Ensure Quality of production.	17.1	Appraise the Stages of Quality Control in production field.
	17.2	Prepare Quality Check Chart of any garment.
18. Analyse fashion merchandising, fashion scope and Career	18.1	Prepare a Cost sheet, Spec. sheet & Tech-pack of developed design.
Prospect.	18.2	Appraise latest trend following fashion shows, fairs, fashion trends etc.
	18.3	Visit and analyze Production firms/houses and prepare report.
19. Free Hand Designing of Fashion accessories as per latest trend	19.1	Appraise the connection Garments and Fashion Accessories.
1	19.2	Design and develop different fashion accessories.



	SYLLABUS – FASHION DESIGN & TECHNOLOGY			
		FIRST SEMESTER - SIX MONTH		
Week No.	Ref. Learning Outcome	Professional Skills (Trade Practical)	Professional Knowledge (Trade Theory)	
1-2	Understand and Illustrate importance of Fashion designing.	Identification of Tools & Equipments Familiarization to Industrial model Lock stitch sewing machine Basic part and attachment Functions Defects and remedies Needles and threads Practice of sewing and practical exercises on sewing	Introduction and familiarization with the institute Importance of safety and general precaution Safety precautions Introduction to work ethics, Discipline ERGONOMICS Tools & Equipments measuring tools and Techniques marking tools and Techniques cutting tools and Techniques pressing tools and Techniques Introduction to sewing machine & its components Basic part and attachment and Their applications Classification of sewing machine, cutting machines, and finishing equipments and their applications Defects and remedies Needles Safe broken Needle disposable Policy. Threads	
3	Sketch fashion croqui of female and Design Garments with the help of elements using principles of design and colour scheme.	Free Hand Sketching of Different Types of Line Line sketches in pencil & ink Geometric construction of two dimensional geometric shapes and forms.	Brief idea about drawing tools and Techniques materials Elements of design	
4	-Do-	Prepare chart only (color wheel,	Introduction to elements and	

		color cohomo gravi scala Tinta	principles of design	
		color scheme, grey scale, Tints	principles of design	
		and shades, gradation)	Fundamentals and basics of	
		Female croquie(12.5) color		
		Block figure	Color & color Theories and	
		Stick figure	color scheme	
			understand concepts of	
			design	
			textures ,shapes and forms	
	-Do-	Creation Of Designs Using	Introduction	
		Elements and principles Of	to: Principles	
_		Design in terms of	Of Design	
5		dress(through sketching)	_	
		Prepare sheets of optical illusions		
		repeat pattern and composition		
	Drape, illustrate	Drawing Texture	Selection of Dresses	
	Fabric rendering and	Fabric rendering	according to (age,	
	drawing texture.	Plain cotton	occasion, climate,	
	ara mg container	• Chiffon	personality, age &sex)	
		Mesh/ net	Age group relation to	
		• Tissue	design	
		• Brocade	various categories of men's	
		• Denim	wear .women's wear, kids	
		• Corduroy		
		,	wear	
		Fabric rendering according to	Ready Made Garments Industry	
		weight, fall and opacity.	Industry	
6			Introduction	
			Basis of selection of	
			readymade garment	
			Merits.	
			Overview of garment	
	ch 12 la	न भारत - कश	mass	
	46.17.17	1 11 431 75 41	Production Setup	
		-	Precaution to be taken while	
			working with different kinds of	
			fabric	
			Preparation of material before	
			cutting, Draping of Garment	

7-10	Apply surface	Developing Motifs for various	Motifs (enlargement and
	ornamentation with embroidery, dying,	Traditional Embroideries	reduction)
	printing.	Contemporarisation of Various	Sources of design inspiration&
		Traditional Motifs	conceptualization
		Introduction to Basic hand and	optical illusion,
		Machine stitches (Sample Making)	silhouette,
		Temporary	Introduction To Hand Stitching
		Permanent	Introduction to decorative stitches
		Decorative stitches(in context to	Flat Stitches
		contemporary stitches)	looped stitches
		Flat Stitches	knotted stitches
		looped stitches	crossed stitches
		knotted stitches	Introduction To Seams &Seam
		crossed stitches	Finishes
		Seams	Seams
		Seam finishes	Seam finishes
	Perform basic	Apply Fullness(Sample Making)	Introducing Fullness.
	Stitches, Seams and	Dawter Control	
	Edge finishes with	Darts:	Darts:
11-16	operation of Sewing machine.	Pleats: Tucks:	Pleats: Tucks:
	macinie.	Gathers & Shirrs:	Gathers & Shirrs:
		Frills	Frills
	काशल	Godets	Godets
	-Do-	Sample Making of :	Introduction to:
		Plackets &Openings	Plackets &Openings
		Pockets	Pockets
		Facing	Facing
		Binding	Binding
	-Do-	Making draft and samples of	Introduction to measurement
		Sleeves:	ISI Standards of measurements
			Relationship of sizes
		Plain	Relationship of sizes &measurements
			-

		Puff	Measurement charts.
		Bell	
		Leg o' mutton	Introduction to paper pattern
		Bishop	
		Petal	Definition
		Circular	Types- Flat Pattern and Draped
		Batwing	pattern
		Kimono	Importance
			Consideration while making paper
		Collars:	pattern
			Introduction to Bodice Block
		Peter pan	Introduction to sleeve block
		Shirt	Introduction to collar
		Stand or Chinese	Introduction to skirt block
		Swinging	
		Roll	Introduction To Draping method
		Shawl	for apparel Design
		Sailor	5
		Tie stand	
	-Do-		
		Sample Making of Fasteners:	Theoretical Introduction to
		ASSESSMENT THEA	Fasteners
		Buttonholes	Trimmings
		Buttons	Hems
	- CO II	Frogs	H 0
	LC 1/2	Snaps	ali a
	K	Zippers	
		Hooks and Eyes	MICI
		Velcro	
	53.		
	751915	Sample making of Trimmings	न भागत
	ANZIO	1 -11/(1 - 45/(1)	51 511271
		7	
	-Do-	Sample Making of neckline	Necklines
		finishes	Edge finishing
		Sample making of Hems	Hems
17-18	Identify different	Samples of Weaving	Textile fabric,
	Fibres and Fabrics	Plain weave	Meaning and definition of textile
	along with Weaves	Twill weave	fibres
	and Knits.	Satan weave	Classification of fibres-natural
		Basket weave	fibre, manmade fibres
		Sateen weave	Characteristics/ properties of
		Rib weave	above mentioned fibres
		Honey comb	Identification of textile fibres
			yarn construction

		knitting Samples	Elementary processing of different
			types of fibre to yarn
		Warp Knits and Weft Knits	Characteristic of yarn
		Trans and Trefe tames	twist
			Size
			count and count measuring
			system
			Types of yarn-
			Simple
			Complex
			Fabric manufacturing
			Yarn preparation
			Elementary weaving theory
		_//.	Fabric structure-Woven, Knitted
		1 2 2	and non-woven
		# CC \ (100)	Introduction to Dyeing &Printing
			Introduction to knitting
		19X XV	Types of Knitted Fabric used in
			garment industry
			Finishes
			Mechanical
		ASSESSED FOR THE SEAL	Chemical
19	-do-	Prepare sample file and a survey	Introduction and identification of
		report on different type of	Different type of:
	400-1	cotton fabric	cotton fabric
		Synthetic	Synthetic
	N K	Woolen	Woolen
		Worsted	Sheer
		Sheer	Silk
	1/2	Silk	Linen
	75 9 5	Linen	Pile fabrics
	ANGLO	Pile fabrics	Laces
		Laces	Buttons
		Buttons	Braids
		Braids	Cords
		Cords	Fusings ,etc
		Fusings ,etc	
20	Create and Design	Introduction and designing	Introduction and importance of
	Garments and	through Corel Draw	designing through computers
	Accessories in Corel	_	Use of Corel Draw in Design
	Draw using tools and	Practice on Tools	creation
	commands.		Tools
		Working with Shapes	Working with Shapes
		·	· .
-			•



21-22	Create Bodice Block	Working with special effects	Working with special effects
	Set & Patterns and	Creating Fabric Designs	Creating Fabric Designs
	construct samples of	Creating Croqui	Creating Croqui
	Design Details.	Rendering & Draping	Rendering & Draping
		Accessories Designing	Accessories Designing
23 -	Project : Prepare ARTICLES : (ANY ONE)		
24	BABY SETS - Toddler Garments		
	Designer dress using any two elements and two principles of design.		
	Industrial training (for practical knowledge of working environment of industries)		
	Report to be submitted on practical knowledge attained.		
25	Revision		
26	Examination		

Note: -

- a. Introduction of CAD with basic command in Trade Theory and Practice on CAD with basic command in Trade Practical 2 hr. per week.
- b. Expert lecture may be organized at regular interval and when required.
- c. More emphasis to be given on video/real-life pictures during theoretical classes. Some real-life pictures/videos on the topics taught in this semester may be shown to the trainees to give a feel of industry & their future assignment.



	SYLLABUS – FASHION DESIGN & TECHNOLOGY			
	SECOND SEMESTER - SIX MONTH			
Week No.	Ref. Learning Outcome	Professional Skills (Trade Practical)	Professional Knowledge (Trade Theory)	
27- 28	Apply garment details in fashion illustration.	Sketching of a. Necklines b. Collars c. Sleeves d. Yokes e. Gathers f. pleats g. Bows and ties h. Caps and hats i. Pockets j. cascades k. Belts	Rendering of different type of fabric- m. Plain n. Checks o. Dotted p. Printed q. Stripped r. Textured	
29-31	Illustrate Male and Female wear on Croquie and develop designer Wears based on draping Technique/ sketches as per fashion & style.	1. Style lines Female Croquie (10.5-12.5), front , 3/4 half, back view Male Croquie •Casual wear •Formal wear	 FASHION Drawings Block Figure Stick Figure Fleshing out 	
32	-Do-	Draping on dress form: Ladies wear- Long Dresses Basic Bodice Basic Skirts,	 Draping Principles of draping Methods of Draping Draping Techniques Contour Draping 	
33-34	-Do-	Drape and draw sketches of indowestern ladies wear as per Fashion and style	 Drape and draw 5 sketches of indo-western ladies wear as per Fashion and style Wardrobe planning How to select and wear the dress How to select colour and pattern To develop good taste in clothes 	

			Dressing according to
			personality
			Fashion and style
35	-Do-	Drape and draw in different	
		medium (10 Sketches From each	
		no.)	
		sketches gents wear	
		casual wear	
		• sports wear	
		office wear	
36	-Do-	Ready To Wear Collection	
		Replication	
		Variations	
		Creation	
		Construction	
		1 6 N 1	
37-	Analyse human	Cutting, stitching and finishing of	Anatomy (in brief)
39	anatomy with Eight	frock	Joints and muscles
	Head theory and	Cutting stitching &finishing of	Growth and development
	different types of	night suit	Eight head theory
	body contour.		Types of human figure
	400 1	Practice of developing dress	Introduction To Kids Pattern,(
		pattern from Draping Technique:	Drafting, pattern making
	. TO 160	Basic Bodies	estimation, and layout of the
	~ r	□(dart and princess line)	garments)
		Basic Skirt (Straight and circular)	Child Bodice block and sleeve
		Drafting of ladies block pattern set	block with size variation
	라마인	(bodice sleeve ,skirt and trouser)	Skirt Block (Children)
	-1-1-414		Drafting Frock, night suit
40-	Ensure the Quality of	Introduction To Quality assurance	Care and storage wash care
41	production.	Quality Management	symbols
		Textile Testing and product	Introduction to Quality control and
		evaluation	quality assurance
		Quality Inspection	Stain removal
		Care Labeling of apparels	Immediate repairing
		Checking of garment with respect	
		to measurement and stitching.	

42-	Analyse fashion	Preparation and designing of Tech	♦ Career in fashion
43	merchandising,	pack Cost sheet	Fashion designer
	fashion scope and		Auxiliary Service in
	Career Prospect.		Fashion Design
			• Fashion Design Technician
			Education
			• industry
			Meaning and scope of business
			Introduction to Fashion
			merchandising
44-	-Do-	Assignment Report based on;	Brief knowledge of fashion trend,
46		fashion trend	trade fairs, fashion show, boutique,
		trade fairs,	garment production unit
		fashion show,	
		boutique,	Study of fashion Fraternity
		garment production unit	
		Apparel Retail Channels	Leading Fashion Designers
			Textile Designers
47-	Free Hand designing	Design and creating of fashion	Introduction to trims and
48	of Fashion accessories	accessories	accessories for fashion industry
	as per latest trend.	head gears	Fashion accessories
		scarf	head gears scarf
	- L	fashion jewellry	fashion jewellry
	- A 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	tie and bow	tie and bow
		belts	belts, bows
	4.1	bows	bag and purses
	-10far	bag and purses	hand gloves
40.50	hand gloves		
49-50	=	latest trend based on Indo western De	_
<i>E</i> 1	Development client, ma	terial, latest trend research and explor	ration with one theme.
51	Revision		
52	Examination		

<u>Note: -</u>

- a. Visit to any garment industry to know how the garment Industry runs.
- b. Market survey to explore different type of fabrics as per trend, availability & prepare a swatch file.
- c. Full work should be in the form of file as Pattern Making file, Garment Making File, Fashion Illustration File.



9.1 EMPLOYABILITY SKILLS

	CORE SKILL – EMPLOYABILITY SKILL		
	First Semester		
1. English Literac	Duration: 20 hrs Marks: 09		
Pronunciation	Accentuation (mode of pronunciation) on simple words, Diction (use of word and speech).		
Functional Grammar	Transformation of sentences, Voice change, Change of tense, Spellings.		
Reading	Reading and understanding simple sentences about self, work and environment.		
Writing	Construction of simple sentences Writing simple English		
Speaking/ Spoken	Speaking with preparation on self, on family, on friends/ classmates, on		
English	known people, picture reading, gain confidence through role-playing and discussions on current happening, job description, asking about someone's job, habitual actions.		
	Cardinal (fundamental) numbers, ordinal numbers.		
	Taking messages, passing on messages and filling in message forms,		
	Greeting and introductions, office hospitality, Resumes or curriculum vita		
	essential parts, letters of application reference to previous communication.		
2. IT Literacy	Duration: 20 hrs Marks: 09		
Basics of	Introduction, Computer and its applications, Hardware and peripherals,		
Computer	Switching on-Starting and shutting down of the computer.		
Computer	Basics of Operating System, WINDOWS, The user interface of Windows		
Operating System	OS, Create, Copy, Move and delete Files and Folders, Use of External		
operating system	memory like pen drive, CD, DVD etc. Use of Common applications.		
Word Processing	Basic operating of Word Processing, Creating, Opening and Closing		
and Worksheet	Documents, Use of shortcuts, Creating and Editing of Text, Formatting the		
	Text, Insertion &Creation of Tables. Printing document. Basics of Excel		
	worksheet, understanding basic commands, creating simple worksheets,		
	understanding sample worksheets, use of simple formulas and functions,		
	Printing of simple excel sheets.		
Computer	Basic of Computer Networks (using real life examples), Definitions of		
Networking and	Local Area Network (LAN), Wide Area Network (WAN), Internet,		
Internet	Concept of Internet (Network of Networks),		
	Meaning of World Wide Web (WWW), Web Browser, Website, Web		
	page and Search Engines. Accessing the Internet using Web Browser,		
	Downloading and Printing Web Pages, Opening an email account and use		
	of email. Social media sites and its implication.		
	Information Security and antivirus tools, Do's and Don'ts in Information		
	Security, Awareness of IT - ACT, types of cyber crimes.		

3. Communication		Duration: 15 hrs Marks: 07
Introduction to Communication Skills	Communication and its importance Principles of effective communication Types of communication - verbal, non-verbal, wr phone. Non-verbal communication -characteristics, comp Body language Barriers to communication and dealing with barri Handling nervousness/ discomfort.	oonents-Para-language ers.
Listening Skills	Listening-hearing and listening, effective listening listening, guidelines for effective listening. Triple- A Listening - Attitude, Attention & Adjustantive listening skills.	-
Motivational Training	Characteristics essential to achieving success. The power of positive attitude. Self awareness Importance of commitment Ethics and values Ways to motivate oneself Personal goal setting and employability planning.	
Facing Interviews	Manners, etiquettes, dress code for an interview Do's &don'ts for an interview.	
Behavioral Skills	Problem solving Confidence building, Attitude	
	Second Semester	
4. Entrepreneurshi	p Skills	Duration: 15 hrs Marks: 06
Concept of Entrepreneurship	Entrepreneur - Entrepreneurship - Enterprises: Co Entrepreneurship vs. management, Entrepreneu Performance &record, Role &function of entrepre enterprise & relation to the economy, Source of b Entrepreneurial opportunities, The process of sett	onceptual issue urial motivation. eneurs in relation to the usiness ideas,
Project Preparation & Marketing Analysis	Qualities of a good entrepreneur, SWOT and risk & Application of PLC, Sales & Distribution management between small scale & large scale business, Market marketing, Publicity and advertisement, Marketing	gement. Difference et survey, Method of g mix.
Institution's Support	Preparation of project. Role of various schemes a employment i.e. DIC, SIDA, SISI, NSIC, SIDO, financing support agencies to familiarize with the procedure & the available scheme.	Idea for financing/ non-
Investment Procurement	Project formation, Feasibility, Legal formalities is &costing, Investment procedure - Loan procurem	
5. Productivity		Duration: 10 hrs

		Marks : 05								
Benefits	Personal/ Workman - Incentive, Production linked Bonus,									
	· ·	Improvement in living standard.								
Affecting Factors	Skills, Working aids, Automation, Environment, Motivation - How									
	it improves or slows down productivity.	,								
Comparison with	Comparative productivity in developed countries (viz. Germany,									
Developed Countries	Japan and Australia) in select industries, e.g. Manufacturing, Steel,									
Developed Countries	_ = · · · · · · · · · · · · · · · · · ·	Mining, Construction etc. Living standards of those countries, wages.								
Personal Finance	Banking processes, Handling ATM, KYC registration, safe cash									
Management	handling, Personal risk and insurance.									
Wanagement	ment nanding, Personal risk and insurance. Duration: 15 hrs									
	Health and Environment Education	Marks : 06	11.5							
Safety & Health	Introduction to occupational safety and health									
	Importance of safety and health at workplace									
Occupational Hazards	Basic hazards, chemical hazards, vibroacou									
	hazards, electrical hazards, thermal hazards. occupational health,									
		occupational hygiene, occupational diseases/ disorders & its								
	prevention.									
Accident &Safety	Basic principles for protective equipment.									
	Accident prevention techniques - control of a	accidents and safe	ety							
	measures.									
First Aid	Care of injured &sick at the workplaces, Firs	t-aid &transporta	ition of							
	sick person.									
Basic Provisions	Idea of basic provision legislation of India.									
	Safety, health, welfare under legislative of India.									
Ecosystem	Introduction to environment. Relationship between society and									
	environment, ecosystem and factors causing	imbalance.								
Pollution	Pollution and pollutants including liquid, gaseous, solid and									
	hazardous waste.									
Energy Conservation	Conservation of energy, re-use and recycle.									
Global Warming	Global warming, climate change and ozone la	ayer depletion.								
Ground Water	Hydrological cycle, ground and surface water, Conservation and									
	harvesting of water.	711X (I								
Environment	Right attitude towards environment, Mainten	ance of in-house								
	environment.									
7 I ahaum Walfama I asi	ala4ian	Duration: 05	hrs							
7. Labour Wenare Legi	siation	Marks : 03								
Welfare Acts	Benefits guaranteed under various acts- Factor	ories Act, Apprer	iticeship							
	Act, Employees State Insurance Act (ESI), P.	ayment Wages A	ct,							
	Employees Provident Fund Act, The Workmen's Compensation Act.									
9 Quality Table		Duration: 10 h								
8. Quality Tools		Marks : 05								
Quality Consciousness	Meaning of quality, Quality characteristic.									
	Definition, Advantage of small group activity, objectives of quality									
	circle, Roles and function of quality circles in organization, Operation									
	of quality circle. Approaches to starting quality circles, Steps for									
8. Quality Tools	Benefits guaranteed under various acts- Factor Act, Employees State Insurance Act (ESI), Positive Employees Provident Fund Act, The Workmanning of quality, Quality characteristic. Definition, Advantage of small group activity circle, Roles and function of quality circles in	Marks: 03 pries Act, Apprer ayment Wages A en's Compensation: 10 h Marks: 05 y, objectives of que organization, O	nticeship .ct, on Act. nrs uality peration							



	continuation quality circles.					
Quality Management	ement Idea of ISO 9000 and BIS systems and its importance in maintaining					
System	qualities.					
House Keeping	Purpose of housekeeping, Practice of good housekeeping.					
Quality Tools	Basic quality tools with a few examples.					



02 No.

01 No.

01 No.

As required



LIST OF TOOLS AND EQUIPMENT FASHION DESIGN & TECHNOLOGY (For batch of 16 candidates) Name of the Tool & Equipments Quantity S No. A. SKETCHING LABORATORY Drawing Table with adjustable top. Desk having facility of keeping 17 Nos. 1. Revolving Chair with adjustable height & back support 17 Nos. 2. 01 No. Faculty Table & Chair set 3. Storage Almirah 01 No. 4. Adjustable Set square 17 Nos. 5. White Magnetic Board with Felt board & accessories 01 No. 6. Air Conditioner unit split 2 Ton capacity with Stabilizer 02 Nos. 7. Display board 04 Nos. 8. Dress forms(dummies) 02 nos. each Children 9. Ladies Gents Tracing table 02 Nos. 10. Mannenquins: Childrens, Ladies, Gents 02 nos. each 11. **B. THEORY ROOM** Single desks for trainees with arrangements of keeping Books etc. 16 Nos. 12. Revolving Chairs without arms 16 Nos. 13. Faculty Table & Chair set 01 No. 14. Computer set with UPS & multimedia projector 01 No. 15. White Magnetic Board with Felt board & accessories 01 No. 16.

A/C unit split type 2 TR capacity with Stabilizer

Display Board

Book Shelf

Storage Almirah

17.

18.

19.

20.

21. Scissors 25 cm	17 Nos.
	05 Nos.
m 1 0	17 Nos.
T 01	17 Nos.
25. Garment Hangers 26. Screw Driver Set	17 Nos.
20.	04 Nos.
27. Cart chop	02 Nos.
28. Table Sharpener	04 Nos.
29. Pressing Table	05 Nos.
30. Blanket for padding of Pressing Table	05 Nos.
31. Rubber mat (Size as per requirement	05 Nos.
32. Sprayer	05 Nos.
33. Waste Bin Big / Small	10 Nos.
34. Pattern Punch	05 Nos.
35. Pattern Notcher	05 Nos.
36. Pattern Hanging Stand	04 Nos.
37. Water Tub 60 cm dia	01 No.
38. Stand for hanging dresses	05 Nos.
Trial room with 3 side mirrors of size 150 cm X 60 cm each with arrangements of hanging Dresses	01 No.
40. Electric Automatic steam press	05 Nos.
41. Sewing Machine - Single Needle Lock stitch Industrial model	16 Nos.
42. Over Lock Machine 3 Thread	01 No.
43. Pick Glass	05 Nos.
44. Zig Zag Multi Purpose Machine	01 No.
45. Machine attachments	As required
Chairs with low back rest or stools for the machines (one for each machine)	16 Nos.
47. Drafting Table	8 Nos.
48. Display board covered with glass or acrylic sheet 120*90cm	02 Nos.
49. Instructor Table	01 No.
50. Instructor Chair	02 Nos.
51. Steel Almirah 195 X 90 X 60 cm	02 Nos.

52.	Pigeon hole Almirah 10 lockers & separate locking arrangements for trainees	02 Nos.
53.	Locks for above pigeon hole	16 Nos.
54.	Wall Clock	03 Nos.
55.	Calculator Desk Type	01 No.
56.	White Board with accessories (size as per requirement)	02 Nos.
57.	Dummy (Lady)	02 Nos.
58.	Mannequins(lady)	02 Nos.
59.	Mannequins(Kids)	02 Nos.
60.	Mannequins(Gents)	02 Nos.
D. COMPU	JTER LABORATORY	
61.	Computer with multimedia System (Latest Configuration) with software & UPS (0.5 VA with 15 minute back up)	17 Nos.
62.	Server system (Latest Configuration) with software	01 No.
63.	LAN Connectivity & Internet facility to the computers	As required
64.	Designing Software Coral Draw Latest Version	02 Nos.
65.	Antivirus Software	16 Nos.
66.	Laser Printer color A4	01 No.
67.	Colored laser Printer A3	01 No.
68.	Scanner	01 No.
69.	Computer Table for server	01 No.
70.	Printer Table	02 Nos.
71.	Table for Scanner	01 No.
72.	White Magnetic Board with Felt board & accessories	01 No.
73.	Display Board	02 Nos.
74.	Storage Almirah (Size as per requirement)	02 Nos.
75.	Air Conditioner unit split type 2 Ton capacity with Stabilizer	02 Nos.
76.	Wall Clock	01 No.
77.	Modular Workstation with chair	16 Nos.
78.	LCD Projector	01 No.
79.	Vacuum Cleaner	01 No.
80.	Trainer's Table & Chair	01set

Tools & Equipments for Employability Skills									
S No.	Name of the Equipment	Quantity							
1.	Computer (PC) with latest configurations and Internet connection with standard operating system and standard word processor and worksheet software.	10 nos.							
2.	UPS - 500VA	10 nos.							
3.	Scanner cum Printer	01 no.							
4.	Computer Tables	10 nos.							
5.	Computer Chairs	20 nos.							
6.	LCD Projector	01 no.							
7.	White Board 1200mm x 900mm	01 no.							

Note: Above Tools & Equipments not required, if Computer LAB is available in the institute.





FORMAT FOR INTERNAL ASSESSMENT

Name & Address of the Assessor:					Year of Enrollment:									
Name & Address of ITI (Govt./Pvt.):					Date of Assessment:									
Name & Address of the Industry:				Assessment location: Industry/ ITI										
Trade Name:			Semester:				Duration of the Trade/course:							
		•		Le	arning Out	come:								
	Maximum Marks (Total 100 Marks)	15	5	10	5	10	10	5	10	15	15		
S No.	Candidate Name	Father's/Mother's Name	Safety Consciousness	Workplace Hygiene	Attendance/ Punctuality	Ability to Follow Manuals/ Written Instructions	Application of Knowledge	Skills to Handle Tools & Equipment	Economical Use of Materials	Speed in Doing Work	Quality in Workmanship	VIVA	Total Internal Assessment Marks	Result (Y/N)
1		921516			661-	37	101		Z.C.I					
2														